

Part 3: Applications

L13: MDL, Occam, Kolmogorov (1/2)

[A small MDL example for decision trees]

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cs7840 Foundations and Applications of Information Theory (fa25)

<https://northeastern-datalab.github.io/cs7840/fa25/>

10/23/2025

MDL

(Minimum Description Length)

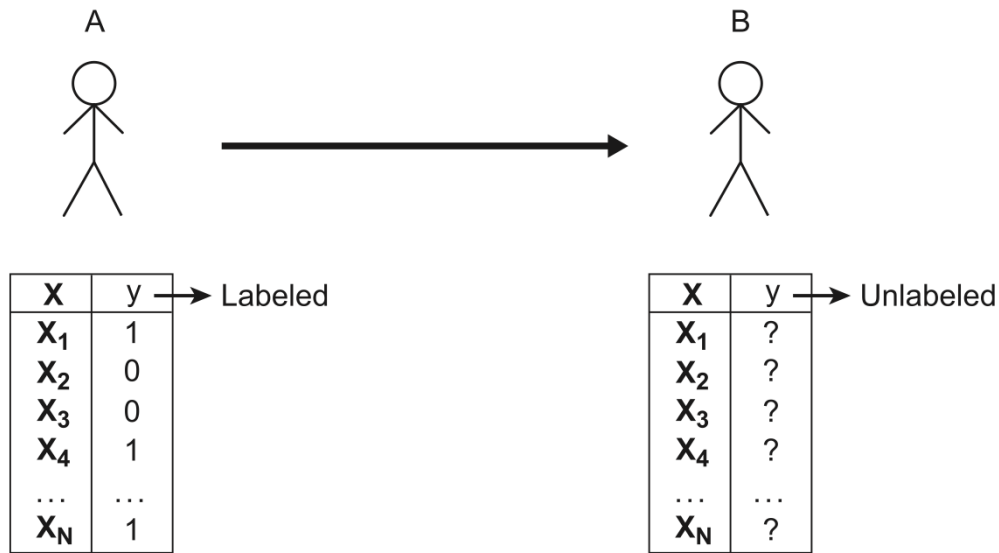
Preference bias: Occam's Razor

- Idea: The simplest consistent explanation is usually the best
- Principle attributed to William of Ockham (1285-1347)
 - "Entia non sunt multiplicanda praeter necessitatem"
= "Entities must not be multiplied beyond necessity"
 - also known as "Ockham's Razor" and "principle of parsimony"
- For Decision Tree (DT) learning:
 - Given two DT's with the same generalization errors, the simpler one is preferred
 - Idea: adding some penalty for model complexity



Minimum Description Length (MDL)

MDL: an information-theoretic approach to incorporate model complexity

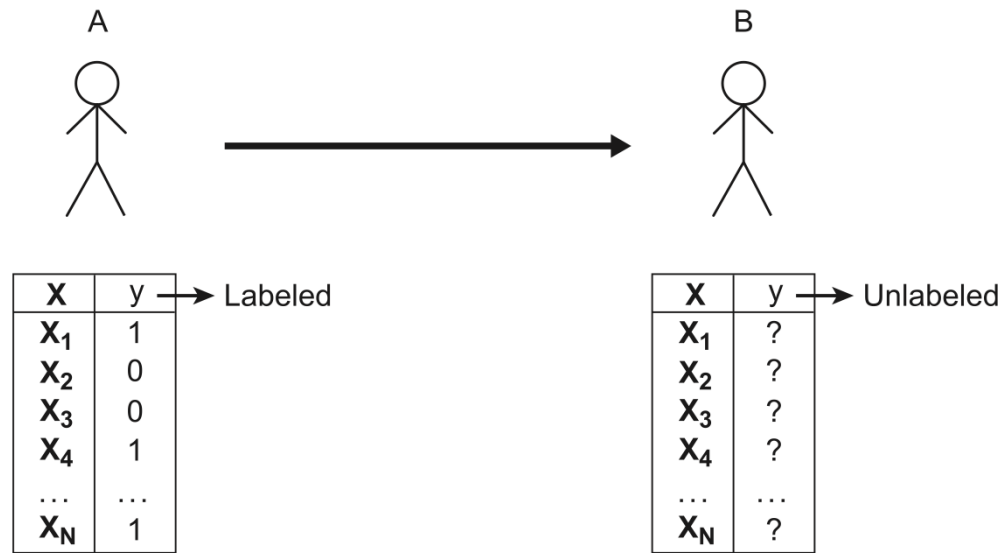


- Assume A and B are both given a set of instances with known attribute values x .
- Assume only person A also knows the class label y for every instance,
- A would like to share the class information with B by sending a message containing the labels.
- How many bits of information would such a message require?

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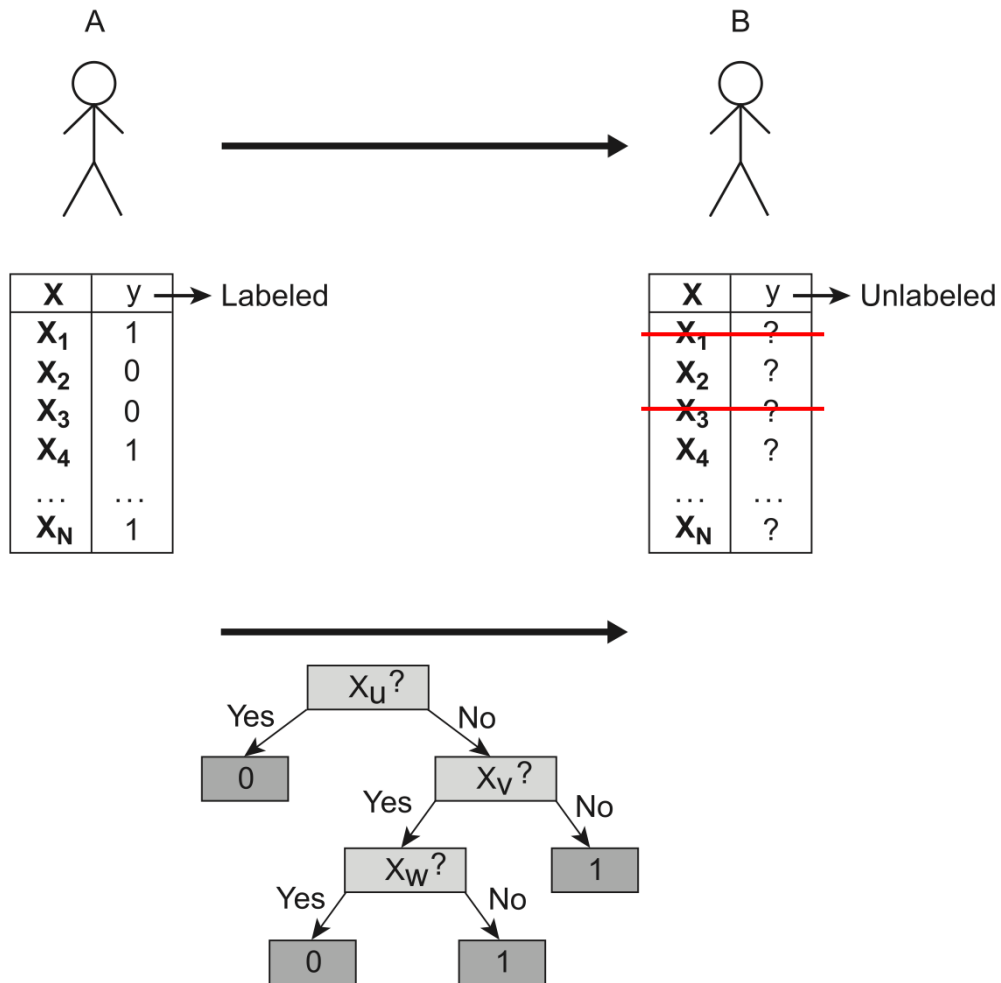
$\Theta(n)$, where n is the total number of instances

(big) theta: bounded from above and below:

- an upper bound (you can't need more than proportional to n bits), and
- a lower bound (you can't get away with fewer bits if labels are arbitrary).

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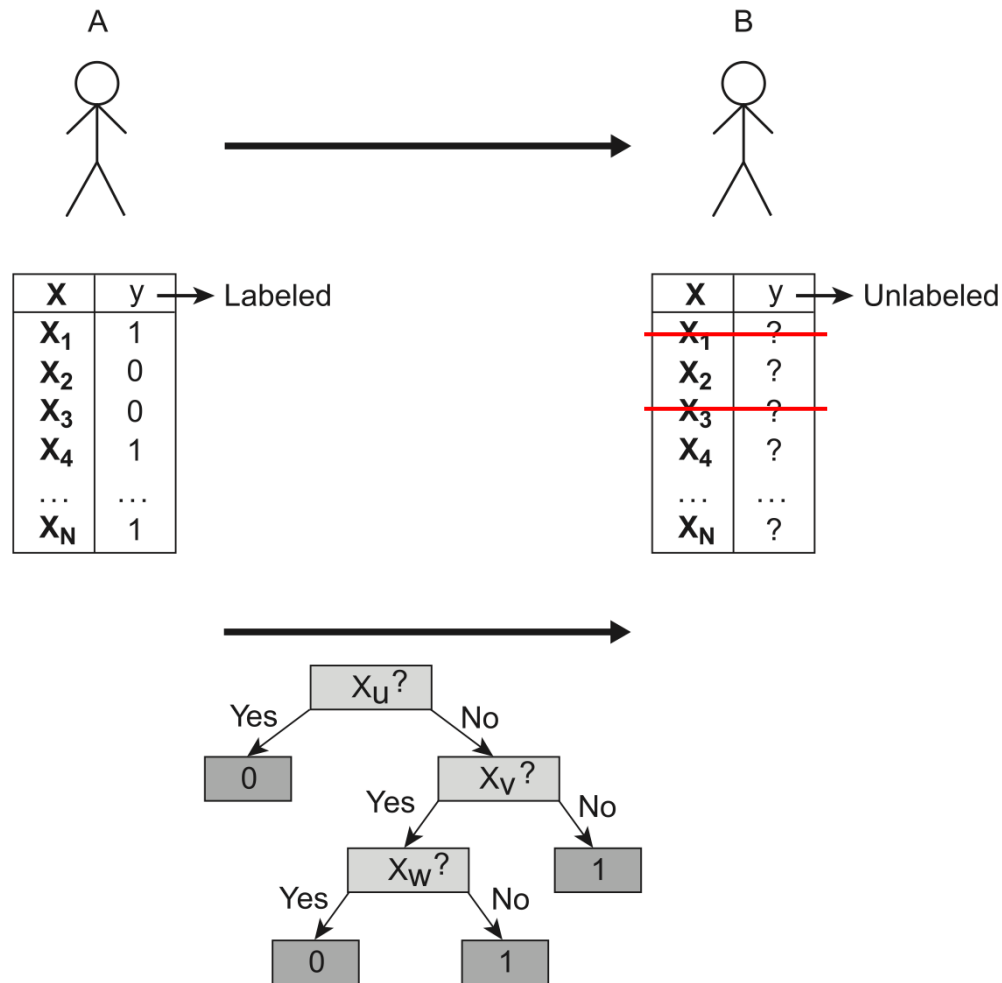


- Alternatively, A builds a DT from the instances and labels
- A transmits the DT to B
- B applies the DT to determine the class labels
- If the model is 100% accurate, then the transmission cost is just the number of bits required to encode the model.
- Otherwise, A must also transmit information about which instances are misclassified
- How big is the extra **information needed assuming a fraction f** of misclassified instances?

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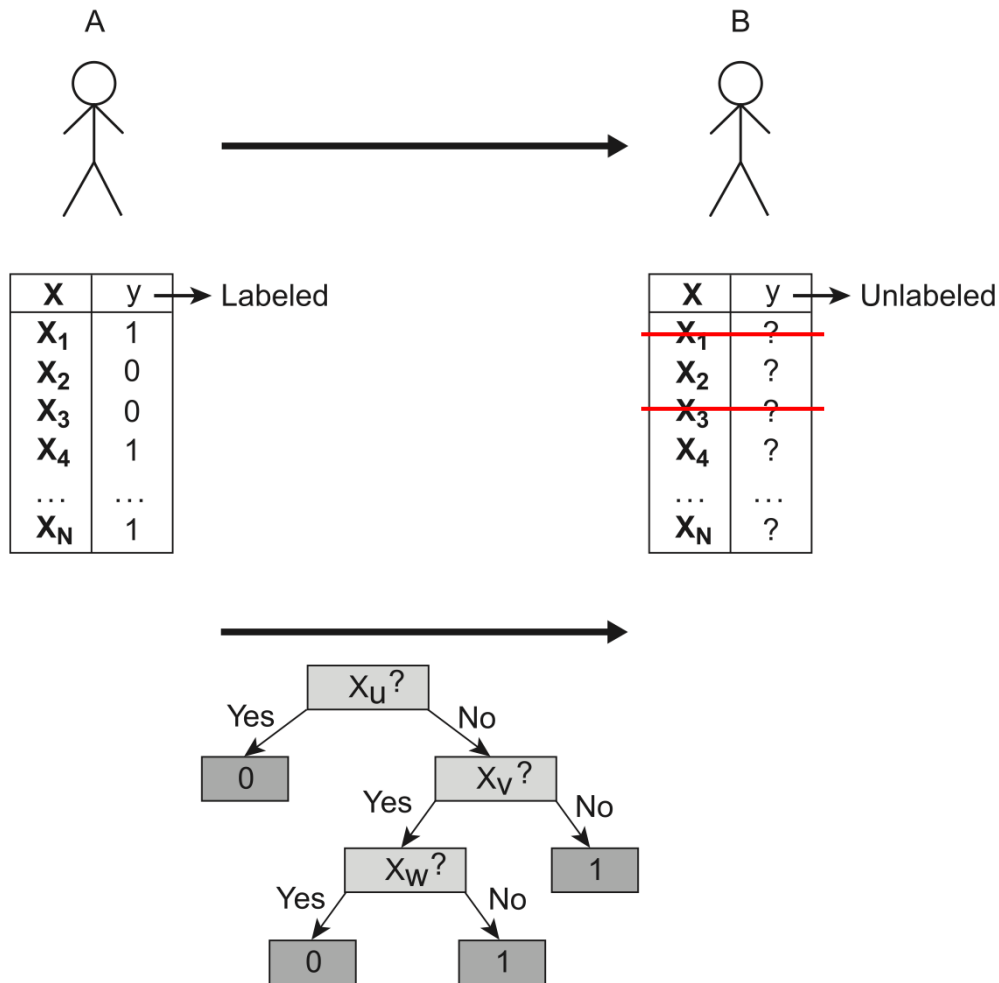
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$$O(f \cdot n \cdot \lg n)$$

- Each misclassified instance must be identified among n (so its index needs $\lg n$ bits).
- And there are $f \cdot n$ of those

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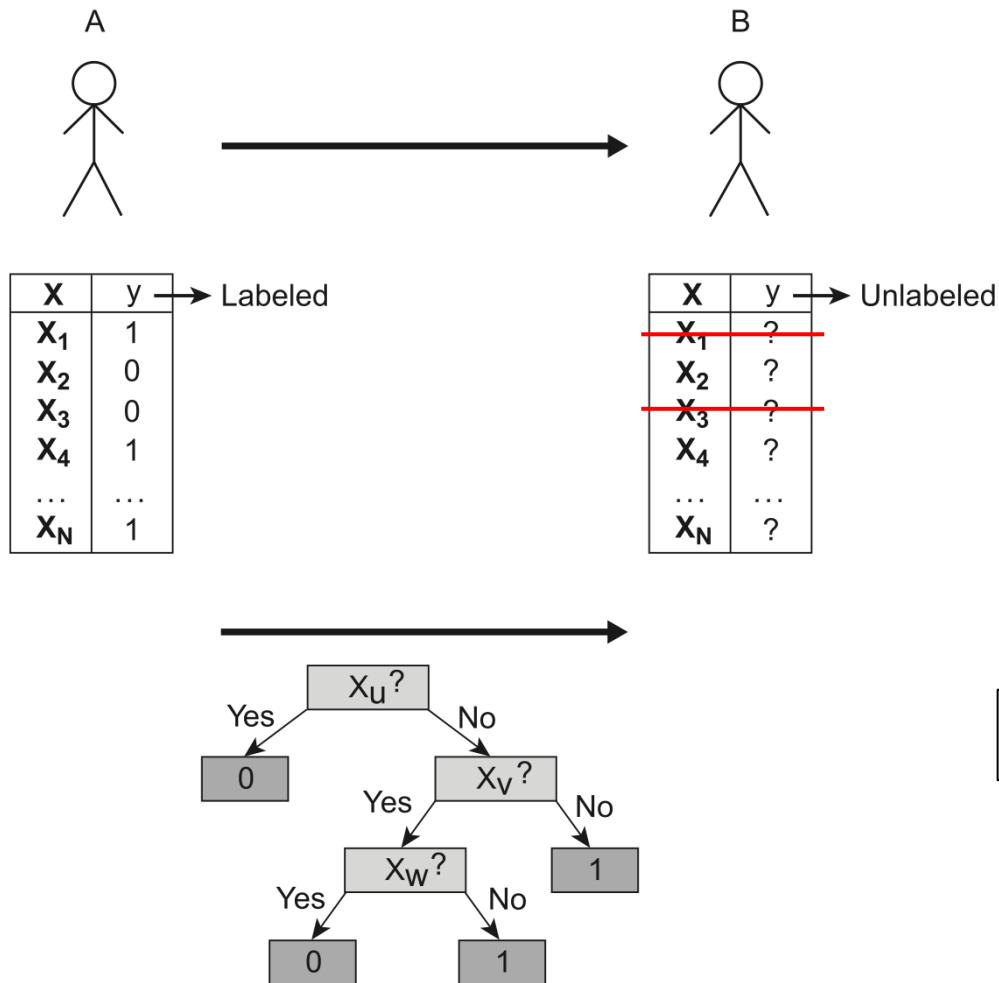


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$$cost(DT, data) = \alpha \cdot cost(DT) + cost(data|DT)$$

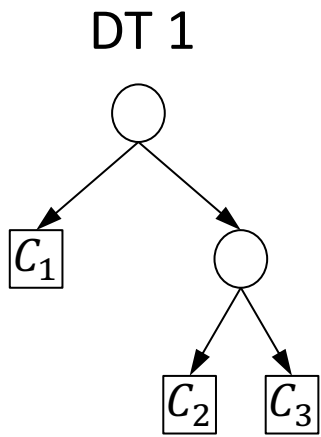
hyper-parameter
for trade-off

encoding of
the model

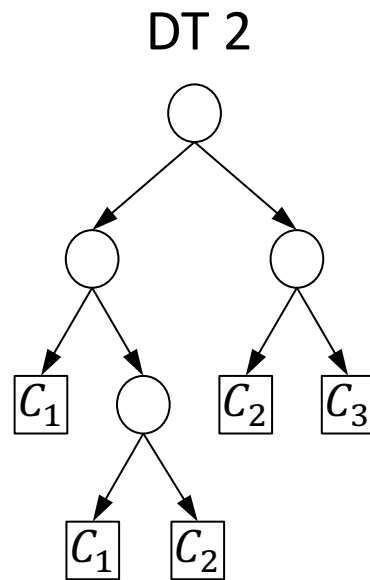
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MDL Example

EXAMPLE: Assume a dataset with $m = 16$ binary attributes, $k = 3$ classes $\{C_1, C_2, C_3\}$, and n tuples. Consider the following two DTs with their respective number of classification errors. **Compare the total description length (DL) for the two DTs according to the MDL principle.**



7 errors



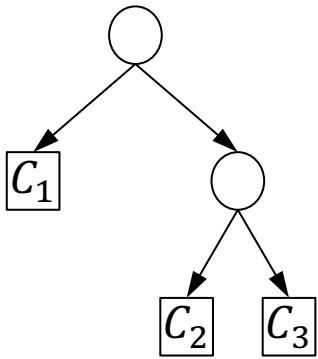
4 errors

?

MDL Example

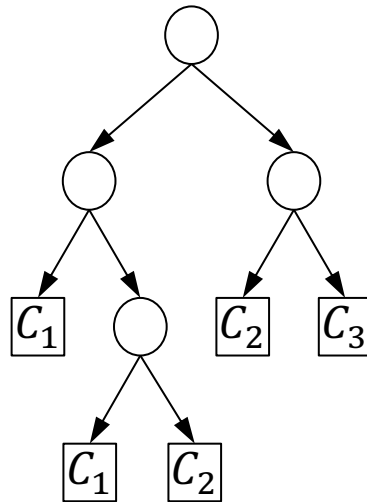
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DT 1



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DT 2



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- Total DL: $cost(DT, data) = cost(DT) + cost(data|DT)$

- $cost(DT)$:

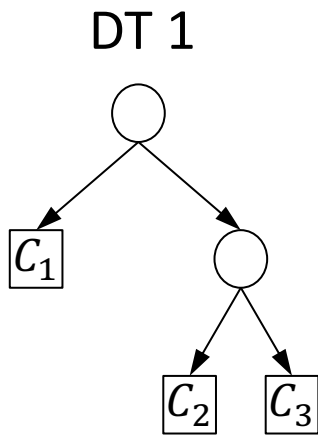
?

- $cost(data|DT)$:

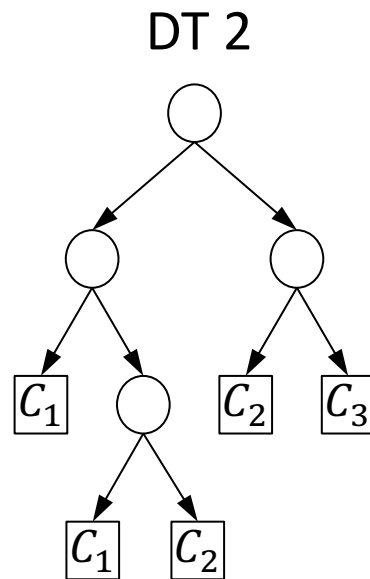
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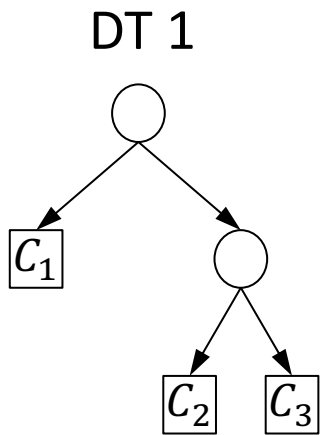


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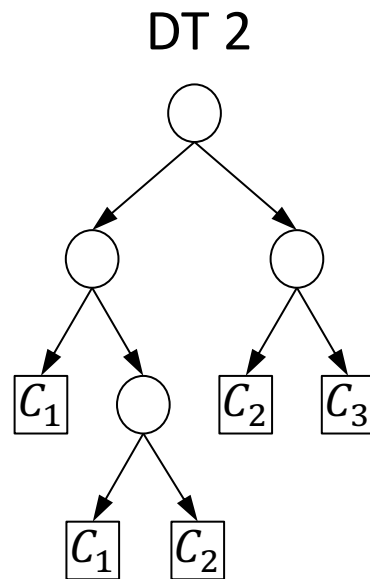
- Total DL: $cost(DT, data) = cost(DT) + cost(data|DT)$
- $cost(DT)$: cost of encoding all nodes and edges of DT
Simplification: we only add up the encoding costs for nodes
 - Encoding of an internal node: ?
 - Encoding of a leaf node: ?
- $cost(data|DT)$: ?

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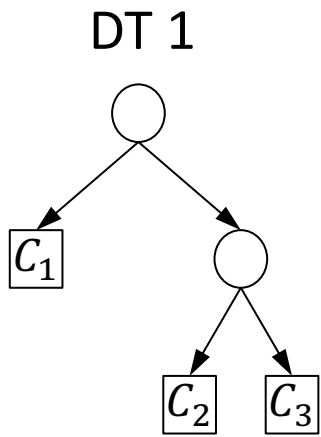
- Encoding of an internal node: by ID of splitting attribute
cost per internal node: ?

- Encoding of a leaf node: by ID of class
cost per leaf node: ?

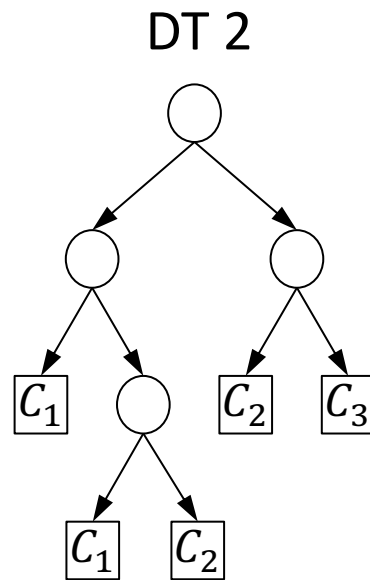
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cost per internal node: $\lg(m) = \lg(16) = 4$

- Encoding of a leaf node: by ID of class

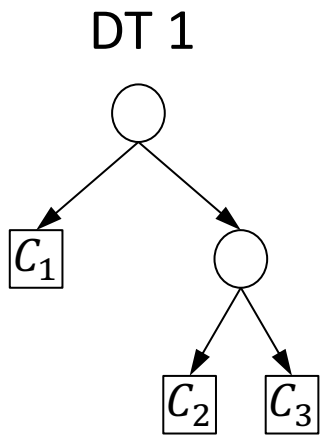
cost per leaf node: $\lg(k) = \lceil \lg(3) \rceil = 2$

- $cost(data|DT)$:



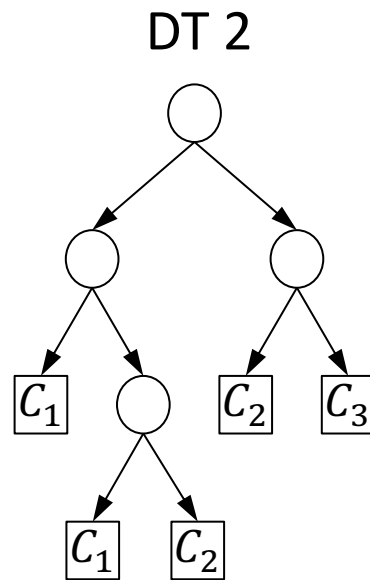
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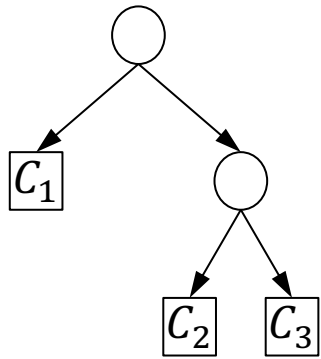
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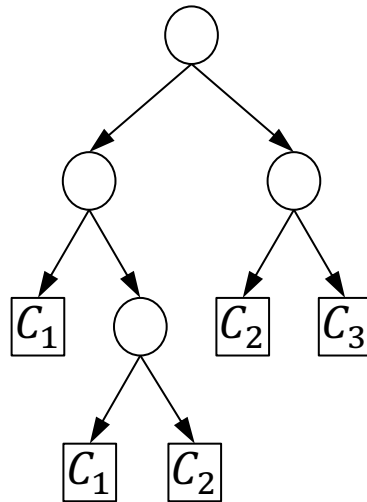
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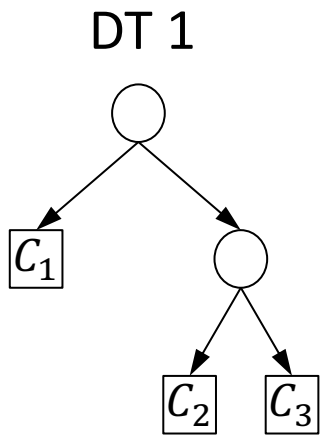
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$$\begin{array}{l} 14 + 7 \cdot \lg(n) \\ \swarrow \quad \searrow \\ 2 \cdot 4 + 3 \cdot 2 \end{array}$$

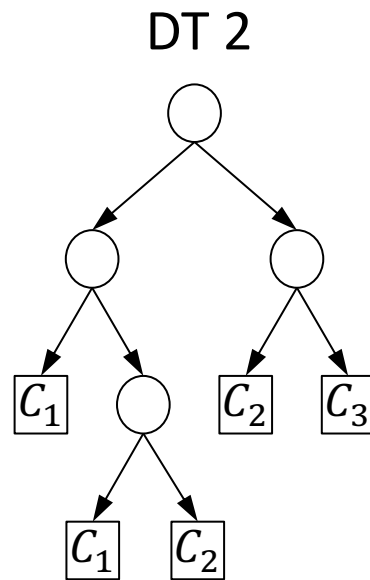
$$\begin{array}{l} 26 + 4 \cdot \lg(n) \\ \swarrow \quad \searrow \\ 4 \cdot 4 + 5 \cdot 2 \end{array}$$

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$$\underbrace{14}_{2 \cdot 4 + 3 \cdot 2} + 7 \cdot \lg(n) > \underbrace{26}_{4 \cdot 4 + 5 \cdot 2} + 4 \cdot \lg(n) \quad \text{for } n > 16$$