

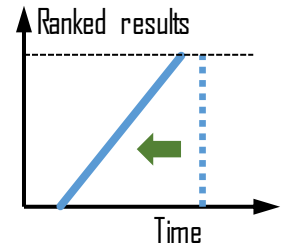
Optimal Algorithms for **Ranked Enumeration** of Answers to Full **Conjunctive Queries**

Nikolaos Tziavelis¹, Deepak Ajwani², Wolfgang Gatterbauer¹,
Mirek Riedewald¹, Xiaofeng Yang³

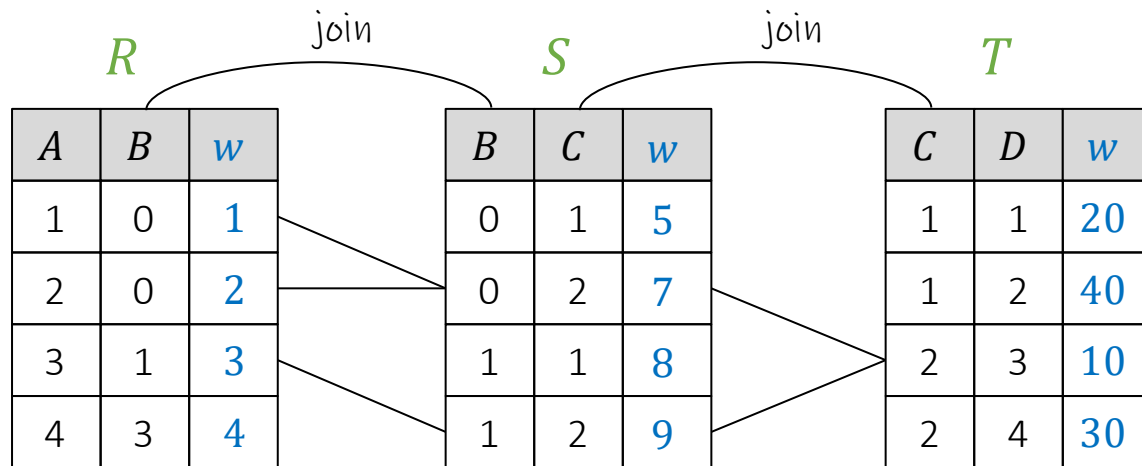
¹Northeastern University, Boston, ²University College Dublin, ³VMWare

Project Page: <https://northeastern-datalab.github.io/anyk/>

Data Lab: <https://db.khoury.northeastern.edu>



Ranked Enumeration Example



```
select A, B, C, D,  
       R.w + S.w + T.w as weight  
from   R, S, T  
where  R.B=S.B and S.C=T.C  
order  by weight ASC  
limit  k any-k
```

Enumerate results in order

Weights

Rank-1 Rank-2 Rank-3

(1, 0, 2, 3, 18) \Rightarrow (2, 0, 2, 3, 19) \Rightarrow (3, 1, 2, 3, 22) \Rightarrow ...

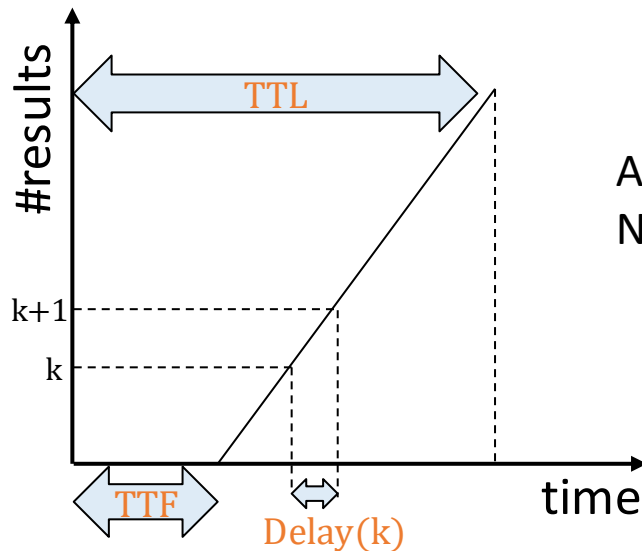
SUM of weights

Ranked Enumeration: Problem Definition

“Any-k”

Anytime algorithms + Top-k for Conjunctive Queries

Most important results first
(ranking function on output
tuples, e.g. sum of weights)

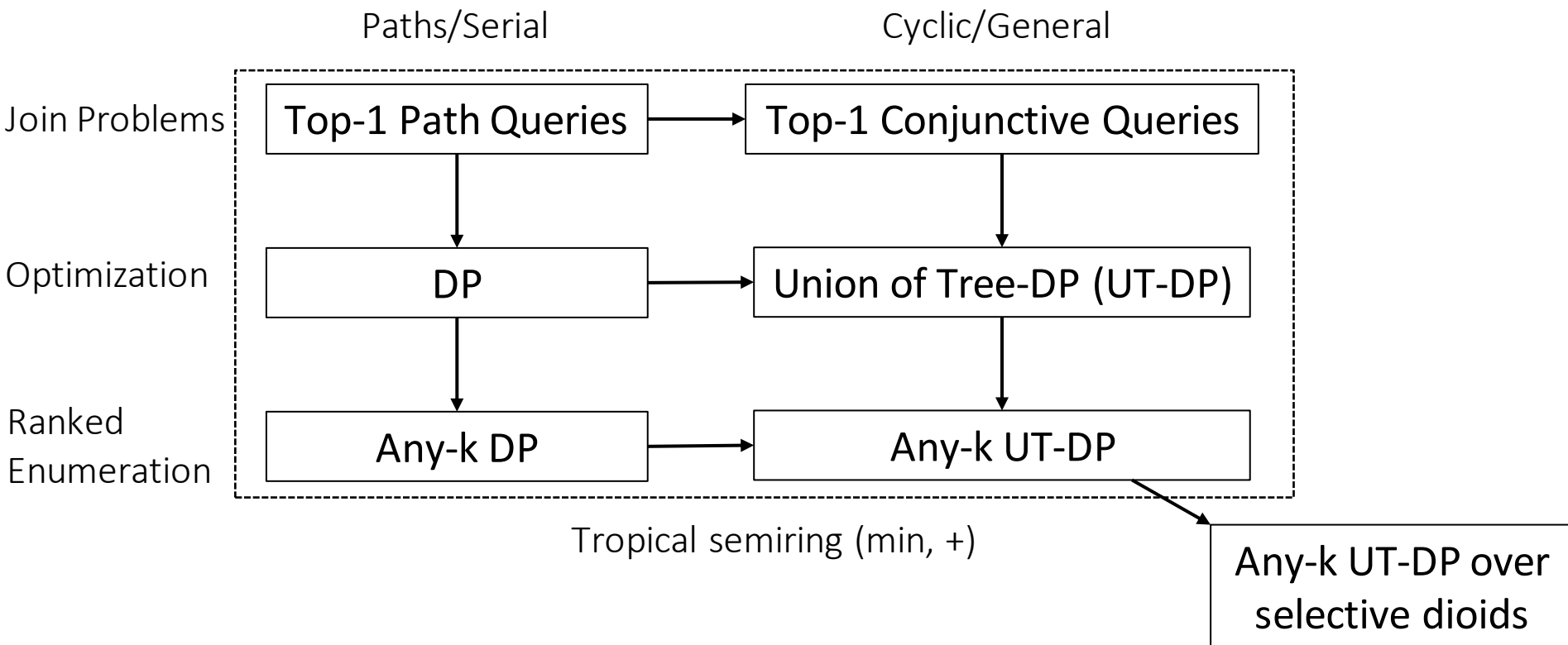


All results eventually returned
No need to set k in advance

RAM Cost Model:

- TTF = Time-to-First = $\text{TT}(1)$
- $\text{Delay}(k)$ = Time between Rank- k and Rank- $(k+1)$
- TTL = Time-to-Last = $\text{TT}(|\text{out}|)$

Conceptual Roadmap



Main Result

- For Acyclic Queries:

- TTF = $O(n)$
- Delay(k) = $O(\log k)$
- We get k results (sorted) in just $O(n + k \log k)$ for any k !

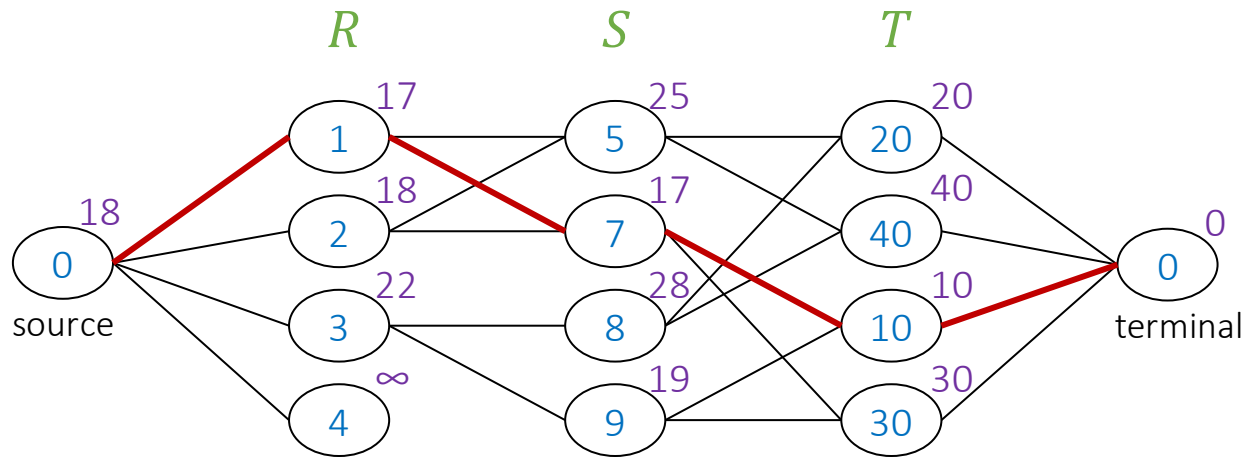
n : database size
Query = fixed size

- For Cyclic Queries:

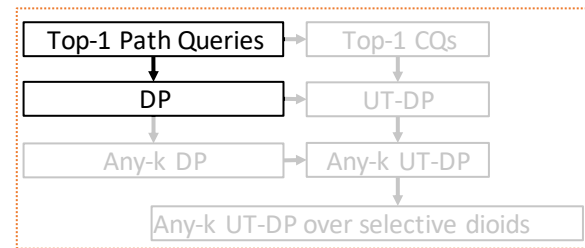
- Higher TTF, according to best tree decomposition(s) available
- Inherent cost of cyclicity

Top-1: Dynamic Programming

Bottom-up



Top-down for Top-1 result



Nodes: tuples

Edges: joining pairs

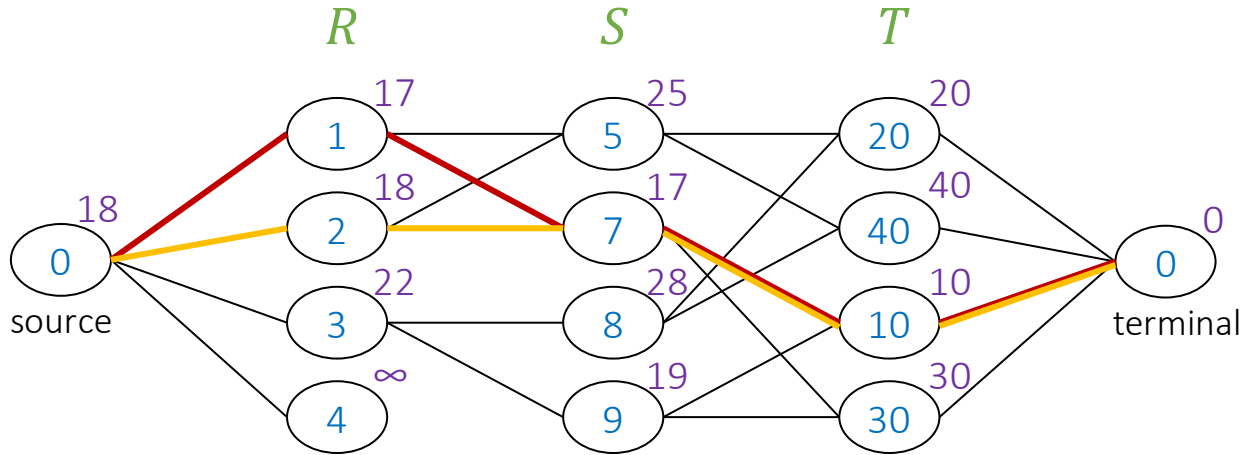
Labels: tuple weights

Bottom-up values:
min total weight

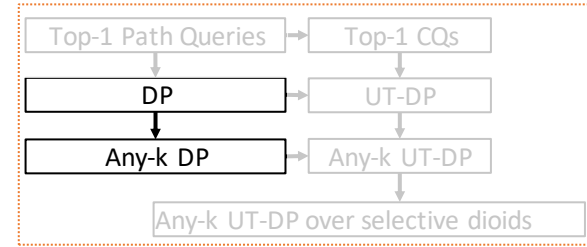
Paths: join results

Any-k DP: k-shortest paths

2nd Best Result = 2nd Shortest Path (19)



Best result = Shortest Path (18)



Any-k DP Algorithms: 2 non-dominated families

Anyk-Part

Repeatedly **partitions** the solution space.

Relies on [Lawler MS'76]

Wins when k is small.

Variants

- Eager
- All [Yang+ WWW'18]
- Lazy [Chang+ VLDB'15]

n : database size
 l : query size

$$\text{TTF} = O(\ln)$$

$$\text{Delay}(k) = O(\log k + l)$$

Lowest delay given linear-time pre-processing!

Anyk-Rec

Recursively computes lower-rank paths (suffixes) and reuses them.

Inspired by [Jiménez+ WEA'03]

Wins when k is large.

$$\text{TTF} = O(\ln)$$

$$\text{Delay}(k) = O(\log n \cdot l)$$

Reusing computation may pay off –
can be even **faster than sorting!**

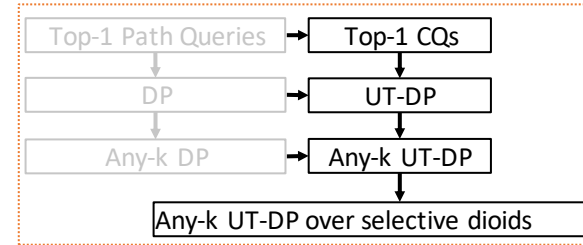
For Cartesian product with n^ℓ results:

Anyk-Rec TTL: $O(n^\ell (\log n + \ell))$

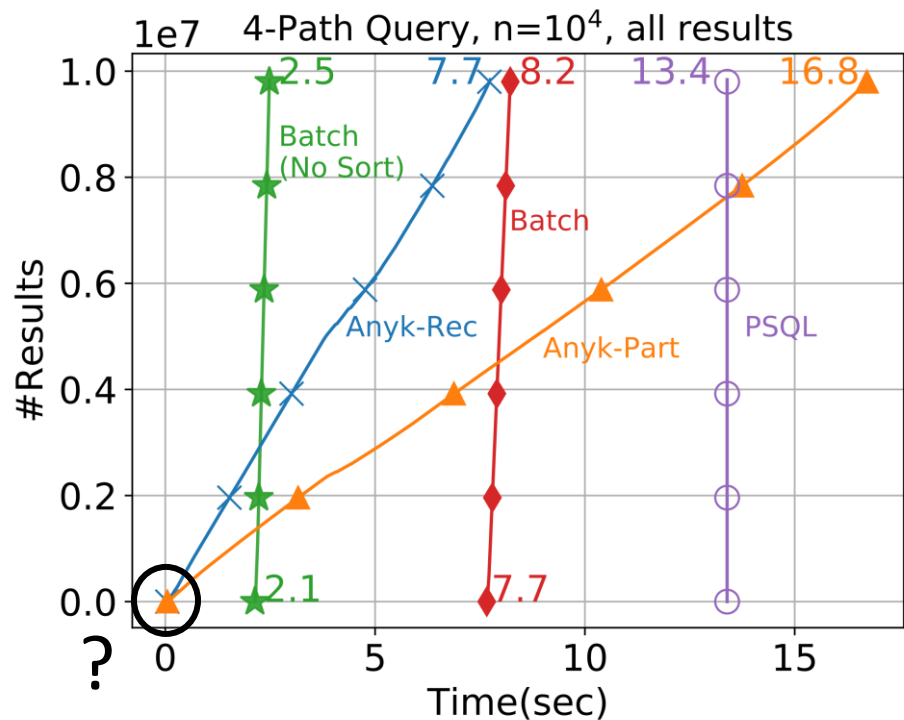
Batch-Sorting/Anyk-Part: $O(n^\ell \log n \cdot \ell)$

Generalizations

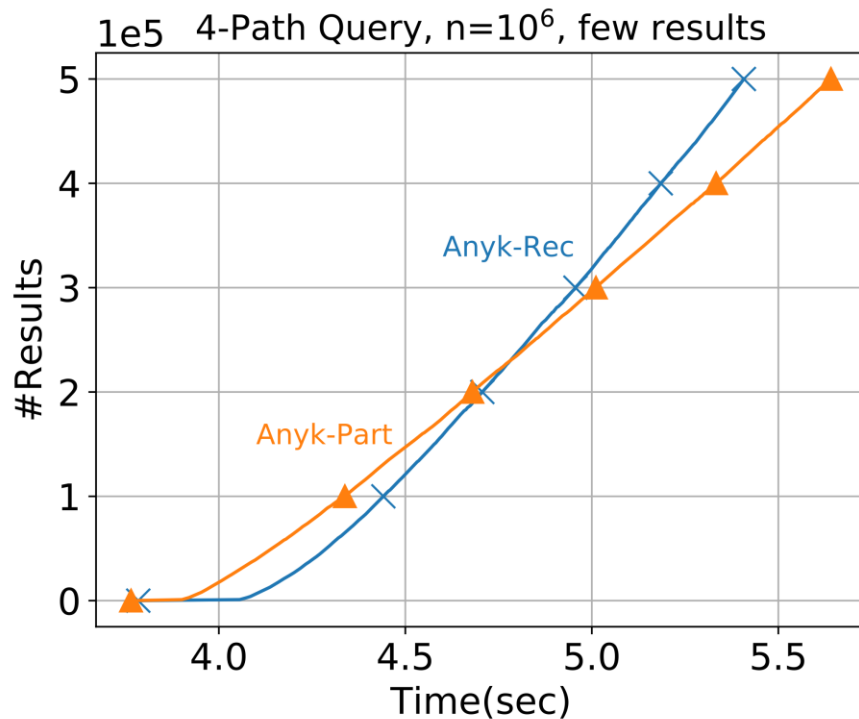
- Paths → Trees (Acyclic)
 - Trees → Cycles
 - Decompose into a union of acyclic queries
 - e.g. 6-cycle TTF = $O(n^{5/3})$
same as state-of-the-art Boolean query
 - Ranking Function besides minimum sum of weights? (min, +)
 - (min, max): min traffic congestion
 - (max, \times) for non-negative reals: highest-prob. results
 - Lexicographic ordering (any, independent of join order)
- Algebraic characterization as selective dioids



Experiments



- Anyk starts much faster than Batch
- Anyk-Rec also finishes faster than Batch



- Anyk-Part is usually faster in the beginning

Conclusions

- Ranked enumeration of arbitrary conjunctive queries

[Yang+ ExploreDB'18]

- Linear pre-processing (or higher for cyclic)
- Logarithmic delay
- Two competing algorithmic approaches

- Acknowledgements

- National Institutes of Health (NIH) award number R01NS091421
- National Science Foundation (NSF) award number CAREER IIS-1762268